

CHAPTER FIVE

THE BUS WE take to get to the Choosing Ceremony is full of people in gray shirts and gray slacks. A pale ring of sunlight burns into the clouds like the end of a lit cigarette. I will never smoke one myself—they are closely tied to vanity—but a crowd of Candor smokes them in front of the building when we get off the bus.

I have to tilt my head back to see the top of the Hub, and even then, part of it disappears into the clouds. It is the tallest building in the city. I can see the lights on the two prongs on its roof from my bedroom window.

I follow my parents off the bus. Caleb seems calm, but so would I, if I knew what I was going to do. Instead I get the distinct impression that my heart will burst out of my chest any minute now, and I grab his arm to steady myself

as I walk up the front steps.

The elevator is crowded, so my father volunteers to give a cluster of Amity our place. We climb the stairs instead, following him unquestioningly. We set an example for our fellow faction members, and soon the three of us are engulfed in the mass of gray fabric ascending cement stairs in the half light. I settle into their pace. The uniform pounding of feet in my ears and the homogeneity of the people around me makes me believe that I could choose this. I could be subsumed into Abnegation's hive mind, projecting always outward.

But then my legs get sore, and I struggle to breathe, and I am again distracted by myself. We have to climb twenty flights of stairs to get to the Choosing Ceremony.

My father holds the door open on the twentieth floor and stands like a sentry as every Abnegation walks past him. I would wait for him, but the crowd presses me forward, out of the stairwell and into the room where I will decide the rest of my life.

The room is arranged in concentric circles. On the edges stand the sixteen-year-olds of every faction. We are not called members yet; our decisions today will make us initiates, and we will become members if we complete initiation.

We arrange ourselves in alphabetical order, according

to the last names we may leave behind today. I stand between Caleb and Danielle Pohler, an Amity girl with rosy cheeks and a yellow dress.

Rows of chairs for our families make up the next circle. They are arranged in five sections, according to faction. Not everyone in each faction comes to the Choosing Ceremony, but enough of them come that the crowd looks huge.

The responsibility to conduct the ceremony rotates from faction to faction each year, and this year is Abnegation's. Marcus will give the opening address and read the names in reverse alphabetical order. Caleb will choose before me.

In the last circle are five metal bowls so large they could hold my entire body, if I curled up. Each one contains a substance that represents each faction: gray stones for Abnegation, water for Erudite, earth for Amity, lit coals for Dauntless, and glass for Candor.

When Marcus calls my name, I will walk to the center of the three circles. I will not speak. He will offer me a knife. I will cut into my hand and sprinkle my blood into the bowl of the faction I choose.

My blood on the stones. My blood sizzling on the coals.

Before my parents sit down, they stand in front of Caleb and me. My father kisses my forehead and claps

Caleb on the shoulder, grinning.

“See you soon,” he says. Without a trace of doubt.

My mother hugs me, and what little resolve I have left almost breaks. I clench my jaw and stare up at the ceiling, where globe lanterns hang and fill the room with blue light. She holds me for what feels like a long time, even after I let my hands fall. Before she pulls away, she turns her head and whispers in my ear, “I love you. No matter what.”

I frown at her back as she walks away. She knows what I might do. She must know, or she wouldn't feel the need to say that.

Caleb grabs my hand, squeezing my palm so tightly it hurts, but I don't let go. The last time we held hands was at my uncle's funeral, as my father cried. We need each other's strength now, just as we did then.

The room slowly comes to order. I should be observing the Dauntless; I should be taking in as much information as I can, but I can only stare at the lanterns across the room. I try to lose myself in the blue glow.

Marcus stands at the podium between the Erudite and the Dauntless and clears his throat into the microphone. “Welcome,” he says. “Welcome to the Choosing Ceremony. Welcome to the day we honor the democratic philosophy of our ancestors, which tells us that every man has the

right to choose his own way in this world.”

Or, it occurs to me, one of five predetermined ways. I squeeze Caleb’s fingers as hard as he is squeezing mine.

“Our dependents are now sixteen. They stand on the precipice of adulthood, and it is now up to them to decide what kind of people they will be.” Marcus’s voice is solemn and gives equal weight to each word. “Decades ago our ancestors realized that it is not political ideology, religious belief, race, or nationalism that is to blame for a warring world. Rather, they determined that it was the fault of human personality—of humankind’s inclination toward evil, in whatever form that is. They divided into factions that sought to eradicate those qualities they believed responsible for the world’s disarray.”

My eyes shift to the bowls in the center of the room. What do I believe? I do not know; I do not know; I do not know.

“Those who blamed aggression formed Amity.”

The Amity exchange smiles. They are dressed comfortably, in red or yellow. Every time I see them, they seem kind, loving, free. But joining them has never been an option for me.

“Those who blamed ignorance became the Erudite.”

Ruling out Erudite was the only part of my choice that was easy.

“Those who blamed duplicity created Candor.”

I have never liked Candor.

“Those who blamed selfishness made Abnegation.”

I blame selfishness; I do.

“And those who blamed cowardice were the Dauntless.”

But I am not selfless enough. Sixteen years of trying and I am not enough.

My legs go numb, like all the life has gone out of them, and I wonder how I will walk when my name is called.

“Working together, these five factions have lived in peace for many years, each contributing to a different sector of society. Abnegation has fulfilled our need for selfless leaders in government; Candor has provided us with trustworthy and sound leaders in law; Erudite has supplied us with intelligent teachers and researchers; Amity has given us understanding counselors and caretakers; and Dauntless provides us with protection from threats both within and without. But the reach of each faction is not limited to these areas. We give one another far more than can be adequately summarized. In our factions, we find meaning, we find purpose, we find life.”

I think of the motto I read in my Faction History textbook: *Faction before blood*. More than family, our factions are where we belong. Can that possibly be right?

Marcus adds, “Apart from them, we would not survive.”

The silence that follows his words is heavier than other silences. It is heavy with our worst fear, greater even than

the fear of death: to be factionless.

Marcus continues, “Therefore this day marks a happy occasion—the day on which we receive our new initiates, who will work with us toward a better society and a better world.”

A round of applause. It sounds muffled. I try to stand completely still, because if my knees are locked and my body is stiff, I don’t shake. Marcus reads the first names, but I can’t tell one syllable from the other. How will I know when he calls my name?

One by one, each sixteen-year-old steps out of line and walks to the middle of the room. The first girl to choose decides on Amity, the same faction from which she came. I watch her blood droplets fall on soil, and she stands behind their seats alone.

The room is constantly moving, a new name and a new person choosing, a new knife and a new choice. I recognize most of them, but I doubt they know me.

“James Tucker,” Marcus says.

James Tucker of the Dauntless is the first person to stumble on his way to the bowls. He throws his arms out and regains his balance before hitting the floor. His face turns red and he walks fast to the middle of the room. When he stands in the center, he looks from the Dauntless bowl to the Candor bowl—the orange flames that rise

higher each moment, and the glass reflecting blue light.

Marcus offers him the knife. He breathes deeply—I watch his chest rise—and, as he exhales, accepts the knife. Then he drags it across his palm with a jerk and holds his arm out to the side. His blood falls onto glass, and he is the first of us to switch factions. The first faction transfer. A mutter rises from the Dauntless section, and I stare at the floor.

They will see him as a traitor from now on. His Dauntless family will have the option of visiting him in his new faction, a week and a half from now on Visiting Day, but they won't, because he left them. His absence will haunt their hallways, and he will be a space they can't fill. And then time will pass, and the hole will be gone, like when an organ is removed and the body's fluids flow into the space it leaves. Humans can't tolerate emptiness for long.

"Caleb Prior," says Marcus.

Caleb squeezes my hand one last time, and as he walks away, casts a long look at me over his shoulder. I watch his feet move to the center of the room, and his hands, steady as they accept the knife from Marcus, are deft as one presses the knife into the other. Then he stands with blood pooling in his palm, and his lip snags on his teeth.

He breathes out. And then in. And then he holds his hand over the Erudite bowl, and his blood drips into the

water, turning it a deeper shade of red.

I hear mutters that lift into outraged cries. I can barely think straight. My brother, my selfless brother, a faction transfer? My brother, born for Abnegation, *Erudite*?

When I close my eyes, I see the stack of books on Caleb's desk, and his shaking hands sliding along his legs after the aptitude test. Why didn't I realize that when he told me to think of myself yesterday, he was also giving that advice to himself?

I scan the crowd of the Erudite—they wear smug smiles and nudge each other. The Abnegation, normally so placid, speak to one another in tense whispers and glare across the room at the faction that has become our enemy.

"Excuse me," says Marcus, but the crowd doesn't hear him. He shouts, "Quiet, please!"

The room goes silent. Except for a ringing sound.

I hear my name and a shudder propels me forward. Halfway to the bowls, I am sure that I will choose Abnegation. I can see it now. I watch myself grow into a woman in Abnegation robes, marrying Susan's brother, Robert, volunteering on the weekends, the peace of routine, the quiet nights spent in front of the fireplace, the certainty that I will be safe, and if not good enough, better than I am now.

The ringing, I realize, is in my ears.

I look at Caleb, who now stands behind the Erudite. He stares back at me and nods a little, like he knows what I'm thinking, and agrees. My footsteps falter. If Caleb wasn't fit for Abnegation, how can I be? But what choice do I have, now that he left us and I'm the only one who remains? He left me no other option.

I set my jaw. I will be the child that stays; I have to do this for my parents. I have to.

Marcus offers me my knife. I look into his eyes—they are dark blue, a strange color—and take it. He nods, and I turn toward the bowls. Dauntless fire and Abnegation stones are both on my left, one in front of my shoulder and one behind. I hold the knife in my right hand and touch the blade to my palm. Gritting my teeth, I drag the blade down. It stings, but I barely notice. I hold both hands to my chest, and my next breath shudders on the way out.

I open my eyes and thrust my arm out. My blood drips onto the carpet between the two bowls. Then, with a gasp I can't contain, I shift my hand forward, and my blood sizzles on the coals.

I am selfish. I am brave.

CHAPTER SIX

I TRAIN MY eyes on the floor and stand behind the Dauntless-born initiates who chose to return to their own faction. They are all taller than I am, so even when I lift my head, I see only black-clothed shoulders. When the last girl makes her choice—Amity—it’s time to leave. The Dauntless exit first. I walk past the gray-clothed men and women who were my faction, staring determinedly at the back of someone’s head.

But I have to see my parents one more time. I look over my shoulder at the last second before I pass them, and immediately wish I hadn’t. My father’s eyes burn into mine with a look of accusation. At first, when I feel the heat behind my eyes, I think he’s found a way to set me on fire, to punish me for what I’ve done, but no—I’m about to cry.

Beside him, my mother is smiling.

The people behind me press me forward, away from my family, who will be the last ones to leave. They may even stay to stack the chairs and clean the bowls. I twist my head around to find Caleb in the crowd of Erudite behind me. He stands among the other initiates, shaking hands with a faction transfer, a boy who was Candor. The easy smile he wears is an act of betrayal. My stomach wrenches and I turn away. If it's so easy for him, maybe it should be easy for me, too.

I glance at the boy to my left, who was Erudite and now looks as pale and nervous as I should feel. I spent all my time worrying about which faction I would choose and never considered what would happen if I chose Dauntless. What waits for me at Dauntless headquarters?

The crowd of Dauntless leading us go to the stairs instead of the elevators. I thought only the Abnegation used the stairs.

Then everyone starts running. I hear whoops and shouts and laughter all around me, and dozens of thundering feet moving at different rhythms. It is not a selfless act for the Dauntless to take the stairs; it is a wild act.

“What the hell is going on?” the boy next to me shouts.

I just shake my head and keep running. I am breathless when we reach the first floor, and the Dauntless burst

through the exit. Outside, the air is crisp and cold and the sky is orange from the setting sun. It reflects off the black glass of the Hub.

The Dauntless sprawl across the street, blocking the path of a bus, and I sprint to catch up to the back of the crowd. My confusion dissipates as I run. I have not run anywhere in a long time. Abnegation discourages anything done strictly for my own enjoyment, and that is what this is: my lungs burning, my muscles aching, the fierce pleasure of a flat-out sprint. I follow the Dauntless down the street and around the corner and hear a familiar sound: the train horn.

“Oh no,” mumbles the Erudite boy. “Are we supposed to hop on that thing?”

“Yes,” I say, breathless.

It is good that I spent so much time watching the Dauntless arrive at school. The crowd spreads out in a long line. The train glides toward us on steel rails, its light flashing, its horn blaring. The door of each car is open, waiting for the Dauntless to pile in, and they do, group by group, until only the new initiates are left. The Dauntless-born initiates are used to doing this by now, so in a second it's just faction transfers left.

I step forward with a few others and start jogging. We run with the car for a few steps and then throw ourselves

sideways. I'm not as tall or as strong as some of them, so I can't pull myself into the car. I cling to a handle next to the doorway, my shoulder slamming into the car. My arms shake, and finally a Candor girl grabs me and pulls me in. Gasping, I thank her.

I hear a shout and look over my shoulder. A short Erudite boy with red hair pumps his arms as he tries to catch up to the train. An Erudite girl by the door reaches out to grab the boy's hand, straining, but he is too far behind. He falls to his knees next to the tracks as we sail away, and puts his head in his hands.

I feel uneasy. He just failed Dauntless initiation. He is factionless now. It could happen at any moment.

"You all right?" the Candor girl who helped me asks briskly. She is tall, with dark brown skin and short hair. Pretty.

I nod.

"I'm Christina," she says, offering me her hand.

I haven't shaken a hand in a long time either. The Abnegation greeted one another by bowing heads, a sign of respect. I take her hand, uncertainly, and shake it twice, hoping I didn't squeeze too hard or not hard enough.

"Beatrice," I say.

"Do you know where we're going?" She has to shout over the wind, which blows harder through the open doors by

the second. The train is picking up speed. I sit down. It will be easier to keep my balance if I'm low to the ground. She raises an eyebrow at me.

"A fast train means wind," I say. "Wind means falling out. Get down."

Christina sits next to me, inching back to lean against the wall.

"I guess we're going to Dauntless headquarters," I say, "but I don't know where that is."

"Does anyone?" She shakes her head, grinning. "It's like they just popped out of a hole in the ground or something."

Then the wind rushes through the car, and the other faction transfers, hit with bursts of air, fall on top of one another. I watch Christina laugh without hearing her and manage a smile.

Over my left shoulder, orange light from the setting sun reflects off the glass buildings, and I can faintly see the rows of gray houses that used to be my home.

It's Caleb's turn to make dinner tonight. Who will take his place—my mother or my father? And when they clear out his room, what will they discover? I imagine books jammed between the dresser and the wall, books under his mattress. The Erudite thirst for knowledge filling all the hidden places in his room. Did he always know that he would choose Erudite? And if he did, how did I not notice?

What a good actor he was. The thought makes me sick to my stomach, because even though I left them too, at least I was no good at pretending. At least they all knew that I wasn't selfless.

I close my eyes and picture my mother and father sitting at the dinner table in silence. Is it a lingering hint of selflessness that makes my throat tighten at the thought of them, or is it selfishness, because I know I will never be their daughter again?

+ + +

“They're jumping off!”

I lift my head. My neck aches. I have been curled up with my back against the wall for at least a half hour, listening to the roaring wind and watching the city smear past us. I sit forward. The train has slowed down in the past few minutes, and I see that the boy who shouted is right: The Dauntless in the cars ahead of us are jumping out as the train passes a rooftop. The tracks are seven stories up.

The idea of leaping out of a moving train onto a rooftop, knowing there is a gap between the edge of the roof and the edge of the track, makes me want to throw up. I push myself up and stumble to the opposite side of the car, where the other faction transfers stand in a line.

“We have to jump off too, then,” a Candor girl says. She has a large nose and crooked teeth.

“Great,” a Candor boy replies, “because that makes perfect sense, Molly. Leap off a train onto a roof.”

“This is kind of what we signed up for, Peter,” the girl points out.

“Well, I’m not doing it,” says an Amity boy behind me. He has olive skin and wears a brown shirt—he is the *only* transfer from Amity. His cheeks shine with tears.

“You’ve got to,” Christina says, “or you fail. Come on, it’ll be all right.”

“No, it won’t! I’d rather be factionless than dead!” The Amity boy shakes his head. He sounds panicky. He keeps shaking his head and staring at the rooftop, which is getting closer by the second.

I don’t agree with him. I would rather be dead than empty, like the factionless.

“You can’t force him,” I say, glancing at Christina. Her brown eyes are wide, and she presses her lips together so hard they change color. She offers me her hand.

“Here,” she says. I raise an eyebrow at her hand, about to say that I don’t need help, but she adds, “I just . . . can’t do it unless someone drags me.”

I take her hand and we stand at the edge of the car. As it passes the roof, I count, “One . . . two . . . *three!*”

On three we launch off the train car. A weightless moment, and then my feet slam into solid ground and pain prickles through my shins. The jarring landing sends me sprawling on the rooftop, gravel under my cheek. I release Christina's hand. She's laughing.

"That was fun," she says.

Christina will fit in with Dauntless thrill seekers. I brush grains of rock from my cheek. All the initiates except the Amity boy made it onto the roof, with varying levels of success. The Candor girl with crooked teeth, Molly, holds her ankle, wincing, and Peter, the Candor boy with shiny hair, grins proudly—he must have landed on his feet.

Then I hear a wail. I turn my head, searching for the source of the sound. A Dauntless girl stands at the edge of the roof, staring at the ground below, screaming. Behind her a Dauntless boy holds her at the waist to keep her from falling off.

"Rita," he says. "Rita, calm down. Rita—"

I stand and look over the edge. There is a body on the pavement below us; a girl, her arms and legs bent at awkward angles, her hair spread in a fan around her head. My stomach sinks and I stare at the railroad tracks. Not everyone made it. And even the Dauntless aren't safe.

Rita sinks to her knees, sobbing. I turn away. The

longer I watch her, the more likely I am to cry, and I can't cry in front of these people.

I tell myself, as sternly as possible, *that is how things work here*. We do dangerous things and people die. People die, and we move on to the next dangerous thing. The sooner that lesson sinks in, the better chance I have at surviving initiation.

I'm no longer sure that I will survive initiation.

I tell myself I will count to three, and when I'm done, I will move on. *One*. I picture the girl's body on the pavement, and a shudder goes through me. *Two*. I hear Rita's sobs and the murmured reassurance of the boy behind her. *Three*.

My lips pursed, I walk away from Rita and the roof's edge.

My elbow stings. I pull my sleeve up to examine it, my hand shaking. Some of the skin is peeling off, but it isn't bleeding.

"Ooh. *Scandalous!* A Stiff's flashing some skin!"

I lift my head. "Stiff" is slang for Abnegation, and I'm the only one here. Peter points at me, smirking. I hear laughter. My cheeks heat up, and I let my sleeve fall.

"Listen up! My name is Max! I am one of the leaders of your new faction!" shouts a man at the other end of the roof. He is older than the others, with deep creases in his

dark skin and gray hair at his temples, and he stands on the ledge like it's a sidewalk. Like someone didn't just fall to her death from it. "Several stories below us is the members' entrance to our compound. If you can't muster the will to jump off, you don't belong here. Our initiates have the privilege of going first."

"You want us to jump off a *ledge*?" asks an Erudite girl. She is a few inches taller than I am, with mousy brown hair and big lips. Her mouth hangs open.

I don't know why it shocks her.

"Yes," Max says. He looks amused.

"Is there water at the bottom or something?"

"Who knows?" He raises his eyebrows.

The crowd in front of the initiates splits in half, making a wide path for us. I look around. No one looks eager to leap off the building—their eyes are everywhere but on Max. Some of them nurse minor wounds or brush gravel from their clothes. I glance at Peter. He is picking at one of his cuticles. Trying to act casual.

I am proud. It will get me into trouble someday, but today it makes me brave. I walk toward the ledge and hear snickers behind me.

Max steps aside, leaving my way clear. I walk up to the edge and look down. Wind whips through my clothes, making the fabric snap. The building I'm on forms one

side of a square with three other buildings. In the center of the square is a huge hole in the concrete. I can't see what's at the bottom of it.

This is a scare tactic. I will land safely at the bottom. That knowledge is the only thing that helps me step onto the ledge. My teeth chatter. I can't back down now. Not with all the people betting I'll fail behind me. My hands fumble along the collar of my shirt and find the button that secures it shut. After a few tries, I undo the hooks from collar to hem, and pull it off my shoulders.

Beneath it, I wear a gray T-shirt. It is tighter than any other clothes I own, and no one has ever seen me in it before. I ball up my outer shirt and look over my shoulder, at Peter. I throw the ball of fabric at him as hard as I can, my jaw clenched. It hits him in the chest. He stares at me. I hear catcalls and shouts behind me.

I look at the hole again. Goose bumps rise on my pale arms, and my stomach lurches. If I don't do it now, I won't be able to do it at all. I swallow hard.

I don't think. I just bend my knees and jump.

The air howls in my ears as the ground surges toward me, growing and expanding, or I surge toward the ground, my heart pounding so fast it hurts, every muscle in my body tensing as the falling sensation drags at my stomach. The hole surrounds me and I drop into darkness.

I hit something hard. It gives way beneath me and cradles my body. The impact knocks the wind out of me and I wheeze, struggling to breathe again. My arms and legs sting.

A net. There is a net at the bottom of the hole. I look up at the building and laugh, half relieved and half hysterical. My body shakes and I cover my face with my hands. I just jumped off a roof.

I have to stand on solid ground again. I see a few hands stretching out to me at the edge of the net, so I grab the first one I can reach and pull myself across. I roll off, and I would have fallen face-first onto a wood floor if he had not caught me.

“He” is the young man attached to the hand I grabbed. He has a spare upper lip and a full lower lip. His eyes are so deep-set that his eyelashes touch the skin under his eyebrows, and they are dark blue, a dreaming, sleeping, waiting color.

His hands grip my arms, but he releases me a moment after I stand upright again.

“Thank you,” I say.

We stand on a platform ten feet above the ground. Around us is an open cavern.

“Can’t believe it,” a voice says from behind him. It belongs to a dark-haired girl with three silver rings

through her right eyebrow. She smirks at me. “A Stiff, the first to jump? Unheard of.”

“There’s a reason why she left them, Lauren,” he says. His voice is deep, and it rumbles. “What’s your name?”

“Um . . .” I don’t know why I hesitate. But “Beatrice” just doesn’t sound right anymore.

“Think about it,” he says, a faint smile curling his lips. “You don’t get to pick again.”

A new place, a new name. I can be remade here.

“Tris,” I say firmly.

“Tris,” Lauren repeats, grinning. “Make the announcement, Four.”

The boy—Four—looks over his shoulder and shouts, “First jumper—Tris!”

A crowd materializes from the darkness as my eyes adjust. They cheer and pump their fists, and then another person drops into the net. Her screams follow her down. Christina. Everyone laughs, but they follow their laughter with more cheering.

Four sets his hand on my back and says, “Welcome to Dauntless.”